



#GAAForALL

GAA FOR ALL PROGRAM CUMMAN LÚTHCHLEAS GAEL



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WHAT IS GAA FOR ALL?

The first line of the GAA Official Guide spells out how the GAA reaches into every corner of Ireland and many communities around the globe. In doing this, the GAA is fully committed to the principles of inclusion and diversity at all levels

Our aim: To offer an inclusive, diverse and welcoming environment for everyone.

- Inclusion means people having a sense of belonging, of being comfortable in being part of something they value. Inclusion is a choice. Diversity means being aware of accommodating and celebrating difference.
- Inclusion and Diversity in many ways go together. Real inclusion reflects diversity, i.e. it aims to offer that sense of belonging to everyone, irrespective of gender, marital status, family status, sexual orientation, religion, age, race or minority community and/or disability.



WHEELCHAIR HURLING /CAMOGIE

Team Composition

- Minimum age 12, no maximum age
- 6 a side
- All players must have physical disability

Pitch Layout

- Half size regulation pitch
- Smaller than regulation goals
- Playing area (basketball court)

Game Regulations

- 30 mins (2, 9 min periods with a final 8 min period)
- Roll on roll off subs (unlimited)
- Games are self-governing
- Players call fouls, line balls and wides
- Both teams must agree on the ball in advance

Hurling: Helmets must be worn

Playing the Game

- Game commences with Throw-in between two midfielders in centre court
- Game split up into attacking half/defensive half
- Teams score GOALS only
- Once a player scores they become goalkeeper for their team
- A handpass must be followed by a kick/strike
- Ball must be passed/released after a solo/hop
- 45s/65s to be taken from the corner and from the hand
- Players cannot score from a 45/65 or a free
- Player closest to sideline takes line ball, from the ground
- Fouled player take the resulting free, from the ground
- Games are non-contact incidental contact is permitted

RESPECT & FAIR PLAY MUST BE ENCOURAGED



FOOTBALL FOR ALL

M. Donnelly GAA Football for ALL Interprovincial Finals in September, delivered in partnership with Irish Special Schools Sports Council.

The ISSSC is a voluntary organisation that provides sporting and cultural activities in special schools, as designated by the Department of Education and Science.

Children with mild-general learning disabilities compete in this 9-a-side Gaelic Football tournament. The players represent the regions of Connacht, Dublin, Munster, North Leinster, South Leinster and Ulster and are drawn from 15 different special schools (see full list of schools below). Each squad comprises 12 boys and 12 girls who have been selected from regional trials to play on the hallowed turf of Croke Park. The GAA's support for the M. Donnelly GAA Football for ALL Interprovincial Finals reflects the Association's on-going commitment to engaging with special schools, as set out in the new GAA Strategic Plan, Fís Shoiléir 2018-2021.

The aim of the games are to;

Increase participation in GAA Games

Offer a fun, healthy, social outlet for all abilities to the games

Connect or re-connect people with their local GAA club

Allow opportunities for everyone in the community to get involved with the games.

To allow all participants the opportunity to develop their skills and team play in a safe and control environment



FOOTBALL FOR ALL

Playing the Game

- Players must be aged 25+
- Max 7 a side
- No Team Management
- Players rotate positions
- Unlimited subs
- All players should get fair and equal playing time

Equipment

- Goal Posts (8ft x 6ft)
- Jerseys/Numbered bibs
- Go Gaelic Football Size as appropriate
- football:Gumshields must be worn

Pitch Size

- 7 a side: 45m x 30m
- 9 a side: 65m x 40m
- 11 a side: 90m x 40/50m

Time

- **Single Game:**
 - 40-50mins per game
 - 20-25min per half or 12.5min per quarter
- **Blitz Day:**
 - 20min games (10min halves)

Modified Rules

- Play commences with a throw in at the centre
- Goalkeeper may advance 10m for a kick out
- 2 touch rule (2 solos or 1 hp and 1 solo)
- Ball can be picked off the ground with the hands provided the player is on her feet
- No 45's (ball is deemed wide if it goes over the end line)
- 1 point for over crossbar, 3 points for a goal
- Nearest Player:
 - Player who is fouled will take the free from her hands
 - Opponents player who is nearest the side line to take the free from her hands.
- No physical contact or aggressive tackling.
- Follow ethos of the programme
- Referees decision is final



FUN & RUN



GAA Fun & Run is an inclusive activity involving a team of batters/kickers and fielders which is suitable for all ages, genders and abilities. The game encompasses a range of fundamental skills that exist in Gaelic Football, Hurling, Rounders and Handball. The rules have been modified to adapt these skills to suit individuals involved and their capabilities. It aims to enable individuals to grow and maintain optimum participation across the full diversity of Irish community life.

Who can Play?

Anyone can get involved in Fun & Run, it is open and inclusive to all members of the community

How to Play

- Teams are made up of 7 players and can be mixed or single gender
- Each team will both bat and field.
- To start, the batting team strike the ball and run to 1st Base
- Players will navigate through the bases and return to the Home Base to score a Run for the Batting team
- Each member of the Batting team has 3 attempts, in rotation, per inning, at striking the ball
- If a player on the Fielding team catches the ball OR tags the Batting player, before reaching the base OR touches the Base, while in possession of the Ball, the batting player is out!
- If the Fielding team gets 3 Batting team players declared out, the play then switches over.
- Once this happens, it's the Batting's team chance to cover the bases and field of play
- After 3 innings, if one team score more runs than the other team, then that team is the winner!

CAMPS 4 ALL

Camps 4 All/ Cúl Eile Camps

Kellogg's GAA Cúl Camps provide boys and girls – between the ages of 6 and 13 – with an action-packed and fun-filled week of activity during the summer holidays which revolves around maximizing enjoyment and sustaining participant involvement in Gaelic Games. Activities are player-centered with a Games Based approach with a strong emphasis being placed on personal development and well-being.

Activities are also organised in an age-appropriate manner with a view optimizing learning enhancing friendships improving physical & psychological well being promoting school and club links.

Types of Inclusion Camps

Assistant program – GAA & Local Sport Partnerships

July Provision – GAA & Special Needs Assistants

Cúl Eile Camps – GAA & Teachers

Please contact your County Games Manager for more information



CLUB PROGRAM

How to get off the ground:

- Organised a working group for the All Star Program
- Participation Forms
- Training ID Forms (Passport type book for the Child to keep)
- Visual Timetables
- Weekly updates to Parents & Coaches via email.
- Term Newsletters Parents
- Meetings & Coaches Training & Development Sessions (e.g. Brain Storm meeting)
- All Star Rules – Play Fair-Give Respect-Get Respect
- Sessions devised by head coach, sometimes guest coaches.
- All coaches are compliant with GAA requirements, some also have Disability Inclusion Training
- Advertise in the club and speak with the children, parents, coaches, club executive, wider club community.
- Funding: contact your local Sport Inclusion development officer (SIDO) county council, Local sponsor,, Parents, Club Members.

All Star Club Program

Initiative : Club drive toward a fully inclusive club

Point of Contact is your Juvenile Secretary and link in with your club executive committee

Preparation: Prior to the camp taking place, host a Meet and Greet for the children to meet the coaches, take photographs and familiarize themselves a little with the premises.

Passport: Autism in Sport passport can be used to enable coaches during the week

Get support – parents, interested volunteers, positive people, knowledge/ interest background in special needs, people willing to commit, CHILDREN FIRST

Expertise: Coaches, Parents, Local teachers & Special Needs Assistant's

Training: Coaches trained in GAA Inclusion Module or GAA Foundation level course and Safeguarding is compulsory. Extra training CARA disability inclusion training

Community partners – Experts, Club executive, Healthy Club Committee, Club Members, Parents, Sponsors, Schools (TY's) Gaisce, GAA Fun n Run



FREQUENTLY ASKED QUESTIONS

Do all players have to be registered with the club?

Yes, all players must be registered club members

How often should we play?

It is recommended that clubs offering a GAA for All event should run a session for a min of 1 hour every week. Clubs should run the games for a minimum, 6 week block.

How do we get people involved?

Clubs should encourage new and existing club members to get involved by promoting the games through their own media channels (social media, local papers, posters etc.)

What do we need to get started?

This will depending on what game you are taking on (wheelchair Hurling/Camoige /, Football etc.). All game requirements are outlined in this document.

Who should coach?

It is up to the club to identify a coach for the team. The coach must have a minimum Safeguarding training, foundation level GAA coach and training of the rules of the Game in chosen sport

How much does it cost?

The charge for each member to get involved is at the discretion of the club, considering the overheads required to run the programme. An entry fee per team will be applied for any provincial or national blitz days.

Insurance:

As per page 5 of the GAA insurance policy all non GAA activities must be notified and agreed in advance with Marsh Ireland/Croke Park and best practice risk management guidelines must be in place.

Once full details are submitted and reviewed where an extension of cover is provided it will be based on the information and key facts submitted.

Clubs must ensure that the information provided is correct, as mis-representation or non-disclosure may result in cover being declared void, cancelled or result in the refusal of a claim. If you are in any doubt as to whether certain facts are important you should contact us immediately.

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